Luna-Sea Studio

Wearable Art – Costume Design – Puppetry – Community Art - Workshop Facilitation

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Luna Aquatica and Sarah Seahorse are hyper-coloured award-winning wearable artists & community workshop facilitators who believe that creativity and self-expression are incredibly powerful tools for social change and personal empowerment.

Their work holds at its core a deep appreciation for human and environmental symbiosis. They work mostly with recycled and repurposed materials, and facilitate engaging wearable art workshops with a strong collaborative focus. For over a decade Luna and Sarah have used recycled media and found objects to create fantastical displays of wearable art, innovative costuming, millinery, large scale soft fabrication, body puppetry and provocative performance.

Luna and Sarah are two-time award winners at the international World of Wearable Art Awards.

Between them, Luna and Sarah hold degrees in Youth work and Community Development, Community Theatre and Costume Design and have vast experience in community art making and the costume and theatre industries. They have been teaching workshops in Naarm in wearable art, textile art, embellishment, costume, millinery, sewing skills, pattern-making and wearable technology. Their clients include Melbourne City Libraries, Signal Arts and many more.

Aiming to create spaces where people have the opportunity to take part in creative and expressive artistic activities outside of formal education, they believe that wearable art is the perfect medium for telling important personal stories and expressing complex ideas, especially in a collaborative or group context.

Exhibitions, Workshops & Artists Talks

2017 – Present - City of Melbourne Library, *Makers Space*

Designing and facilitating original content for short course workshops including:
Chaotic Couture – Millinery basics
Craft Club - ongoing sewing, pattern making and craft mentorship
Chaotic Dimensions - merging technology with wearable outcomes using 3-D Printing, Laser cutting and CNC Routers
Cardboard Couture – Sustainable Costume making and wearable art
Embellishment- Embroidery and surface design

September 2021 - City of Stonington- *Bling Your Lid*: Recycled Millinery

October 2021 - City of Casey - Halloween Cardboard Mask Making

October 2021 - Yarra City Council + Melbourne Fringe Festival - *The Big Local Arts & Climate Expo –Completely Rubbish Art Spectacular*

Live Textile Art Performance/Installation

July – September 2021 - Darebin Spring Fuse Festival- *Wear the Wild*

Recipients of the City of Darebin Fuse Festival grant to design and produce a series of wearable art pieces, including a 6-week wearable art series and exhibition with youth participants from The Hub/Darebin Youth Services.

August 2021 - Reservoir High school - Artists Talk

June 2021 - City of Melbourne Library- *Fashion, Drag and Self Expression*
Artists talk series

City of Melbourne - Signal Youth Arts, *Millinery 101* Workshop

February- March 2020 - Twenty 10-GLSC NSW- Wearable Art Workshop with young people for Mardi Gras Parade

January 2020 - Rainbow Families Hub, Midsumma Festival- Workshop series

Exhibitions, Workshops & Artists Talks - cont.

2019 + 2020 - *Fast Fashun* **By Tenfingerz Productions - VAMFF**
Live art display inc. sustainability and fashion + costume construction workshops

October 2019 - Minus 18 & RMIT Halloween Costume Making Workshop

2018-2021- Darebin Council Youth Services, *The Hub*

Ongoing craft workshop series and young people's mentorship program

July- September 2018 - City Of Melbourne Library, Library at The Dock Gallery,

Chaotic Couture **Exhibition and Workshop**

Facilitated a 3 week workshop, culminating in a curated art exhibition of emerging and established Australian milliners

Virgin Australia Melbourne Fashion Festival (VAMFF) Cultural Program Events Inc.:

2017 – *The Fabulon* – Fashion, wearable art and live art show

2015- Perfect - Wearable art + Runway show

2013- Opulence – Wearable art + Runway show

Awards

2015- *International Design Award for Australia and The South Pacific,*
World of Wearable Art Awards (WOW Awards) Wellington, NZ

2017- Third Place, *Illumination Illusion* Section, World of Wearable Art Awards (WOW Awards) Wellington, NZ